



# Quantum programming and algorithms

Master of Computer Science, Minerve and ATHENA

Nicolas Ollinger, <u>Ioan Todinca</u> 2025-2026



## 4. Grover's algorithm BBHT1936 Bgen 4.1

The problem. We are given a function  $f: \{0,1\}^n \to \{0,1\}$ , as a black box (circuit). We aim to find, if it exists, a vector  $x \in \{0,1\}^n$  such that f(x) = 1.

Grover's algorithm (1996) solves the problem in time  $O(\sqrt{2^n})$  while any classical algorithm requires  $\Omega(2^n)$  time.

It is a probabilistic algorithm: it finds the solution with a probability of at least 2/3.

Standard amplification techniques can bring it as close to 1 as desired. — exercise sexum 5

SAT (satisfiability) problem, in classical terms: even if f is a known Boolean function, we cannot do better than, roughly,  $2^n$  time, under some complexity assumptions.

Grover would be one of the most useful algorithms, providing a (polynomial) speed-up for many classical algorithms. More details during the last lecture.

Grove's Algorithm

Unsorted

Search

Problem

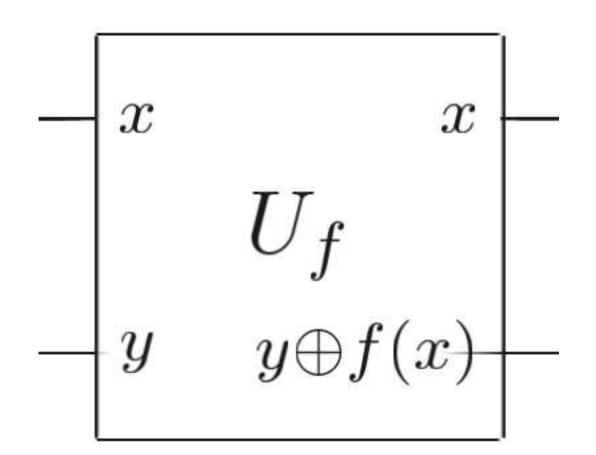
Strong hypothem: there is one n st f(m) = 1. output: find n If we can solve this with O(dg N), when I if we can solve of white, step / calls to the oracle, It wold provide a polynoul way to solve (guhically) NP-cylete pullers,

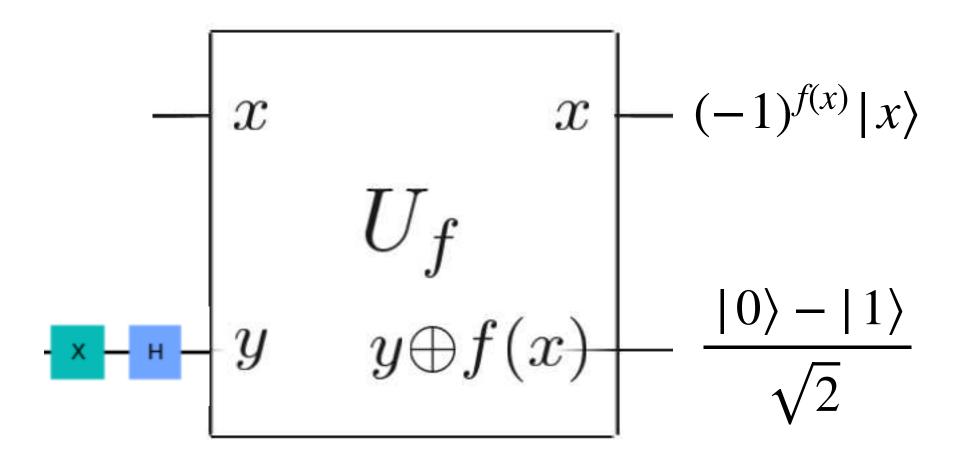
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Jack of gard-cint (Qn: nem) · Quactor on a quotit produced by
a polynomial. Hxel
time program. Hxfl  $P\left(Q_{|n|}(n)=1\right) > \frac{2}{3}$ P(Q/m/(m)=0) > 2 f: n 1-> Qn PGBQP

Grover give a quadratic acceleration over borde force when we have a polyment chet. Rorale Uf 

#### 4. Grover's algorithm - basic tools





#### Reminder from previous lectures

- For any boolean function f, we can build  $U_f: |x\rangle |y\rangle \mapsto |x\rangle |y \oplus f(x)\rangle$
- We denote  $|-\rangle = \frac{|0\rangle |1\rangle}{\sqrt{2}}$
- By setting  $y = |-\rangle$ , we obtain as output  $(-1)^{f(x)}|x\rangle|-\rangle$
- This new circuit is denoted  $Z_f$ .

$$|m\rangle \left[\frac{1}{1} \cup \frac{1}{2} \right] |m\rangle$$
 $|m\rangle \left[\frac{1}{1} \cup \frac{1}{2} \right] |m\rangle$ 
 $|m\rangle \left[m\rangle \left[\frac{1}{1} \cup \frac{1}{2} \right] |m\rangle$ 
 $|m\rangle \left[\frac{1}{1} \cup \frac{1}{2} \right] |m\rangle \left[\frac{1}{1} \cup \frac{1}{2} \right] |m\rangle$ 
 $|m\rangle \left[\frac{1}{1} \cup \frac{1}{2} \right] |m\rangle \left$ 

Uf = I-21x><x1 with

Orack

$$|y\rangle \langle n| \qquad \omega i H | 1 i 2 | y \rangle = b n i 2$$

$$(|y\rangle \langle n|) |n\rangle = |y\rangle \langle n|n\rangle = |y\rangle$$

$$(|y\rangle \langle n|) |n\rangle = |y\rangle \langle n|n\rangle = |y\rangle$$

$$(|y\rangle \langle n|) |n\rangle = |y\rangle \langle n|n\rangle = 0$$

$$(|y\rangle \langle n|) |n\rangle = |n\rangle$$

$$(|n\rangle \langle n|) |n\rangle = -|n\rangle$$

$$(|n\rangle \langle n|) |n\rangle = |n\rangle$$

$$A_0 = \left\{ 2 \left| \int (n) = 0 \right| \right\}$$

$$A_1 = \left\{ n \right| \int (n) = 1 \right\}$$

$$A_2 = \left\{ 2 \left| \left| n \right| \right\rangle < n \right|$$

$$2 \left| \left| n \right| = 1 \right|$$

$$2 \left| \left| n \right| = 1 \right|$$

$$2 \left| \left| n \right| = 1 \right|$$

$$3 \left| \left| n \right| = 1 \right|$$

$$4 \left| \left| n \right| = 1 \right|$$

$$5 \left| \left| n \right| = 1 \right|$$

$$6 \left| \left| n \right| = 1 \right|$$

$$7 \left| \left| n \right| = 1 \right|$$

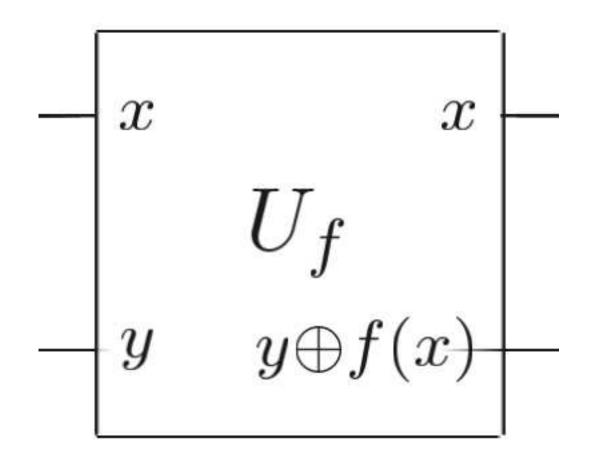
$$8 \left| \left| n \right| = 1 \right|$$

$$9 \left| \left| n \right|$$

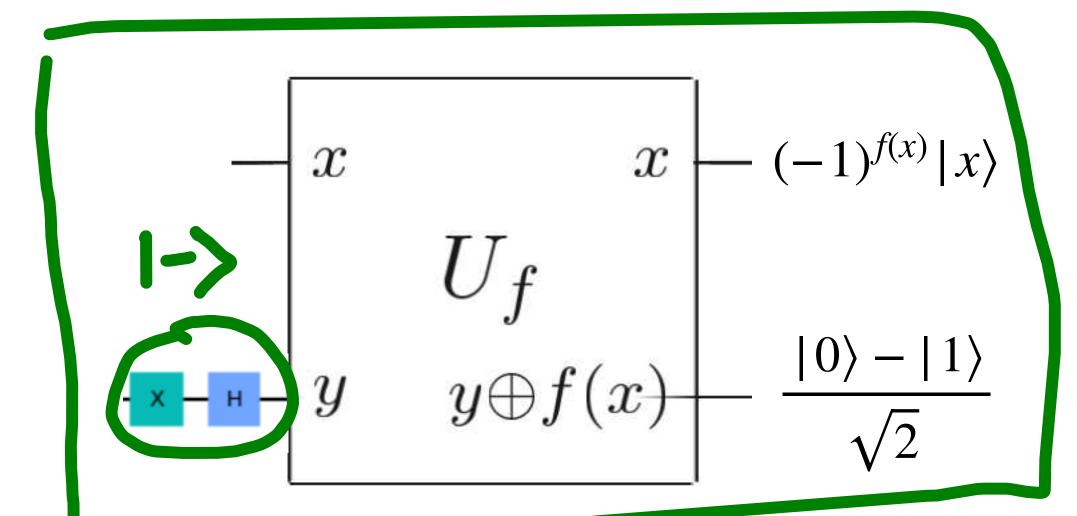
Nielsen & Chuay (chap 6)

Amplitude Amplich.

#### 4. Grover's algorithm - basic tools

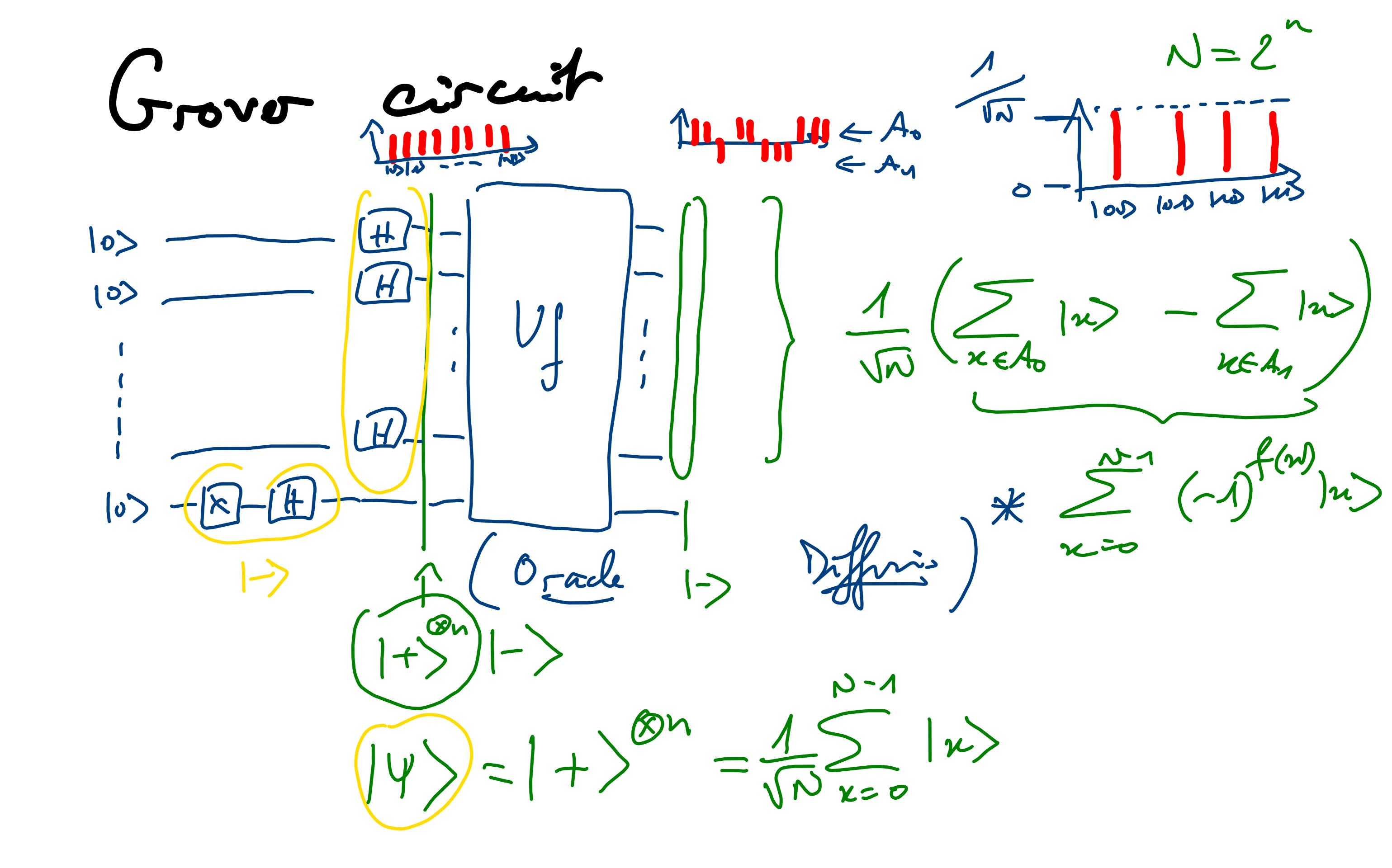


**Simplifying hypothesis.** Assume that our function  $f: \{0,1\}^n \to \{0,1\}$  is such that there exists a unique  $x_1$  satisfying  $f(x_1) = 1$ 



(We'll eventually solve the general case, don't worry.)

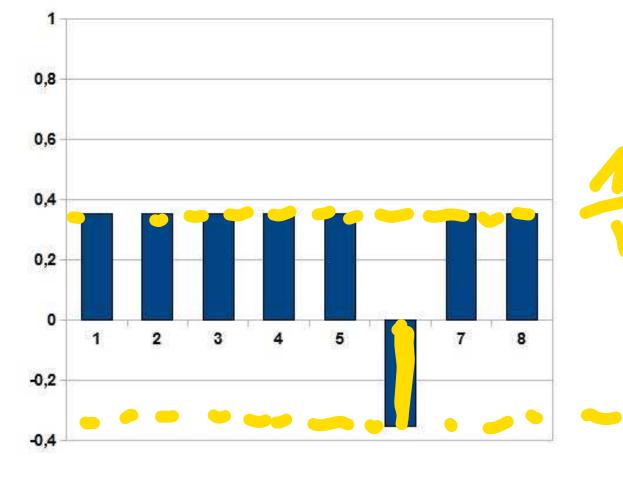
**Exercise.** What is the state of  $Z_f$  if we add an H gate on each of the first n input qubits?



### 4. Algorithme de Grover — première observation



Initial state after the H gates



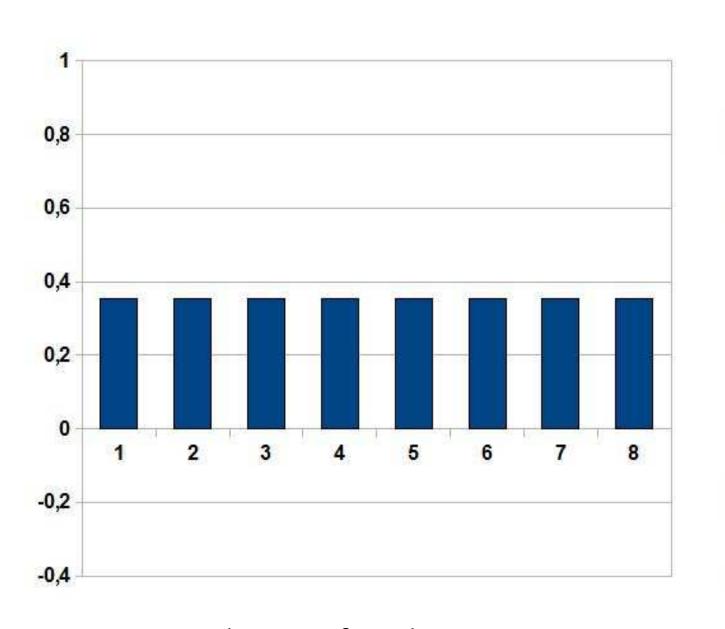
Amplitudes of the output state

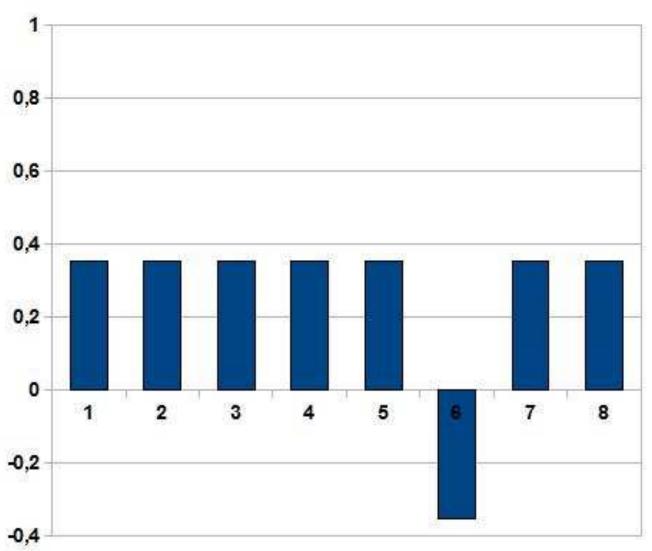
Images: https://fr.wikipedia.org/wiki/Algorithme\_de\_Grover

**Symplifying hypothesis (reminder).** For our function  $f: \{0,1\}^n \to \{0,1\}$  there exists a unique  $x_1$  such that  $f(x_1) = 1$ .

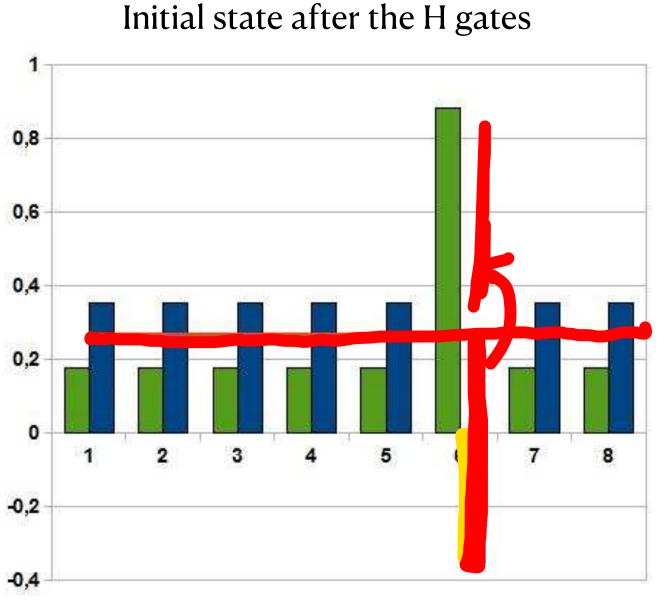
**Exercise.** What is the state of  $Z_f$  if we add an H gate on each of the first n input qubits?

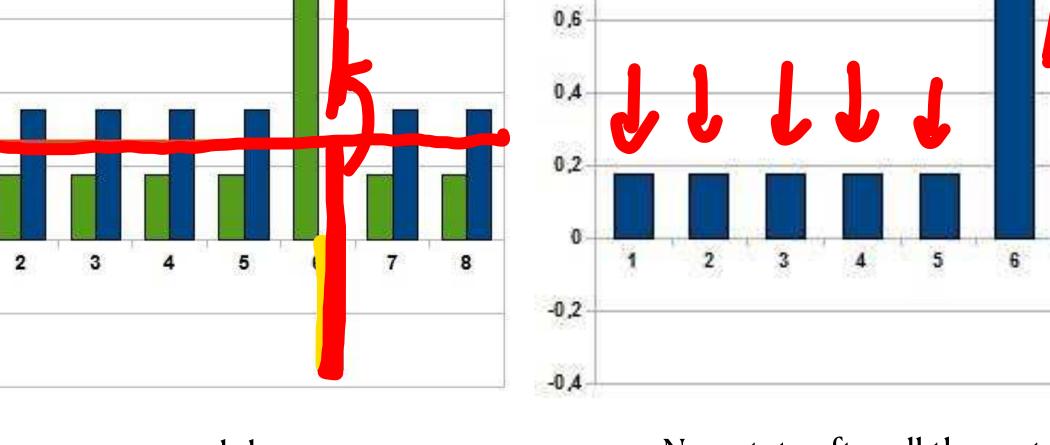
- Up: the state right after the *H* gates (amplitudes)
- Down: output state, the amplitude of  $x_1$  has changed its sign





State after the  $Z_f$  circuit





Symmetry around the average

New state after all these steps

#### 4. Grover's algorithm symmetry w.r.t this average

#### Grover's operator

- Intuition: as if we compute the average of the amplitudes, and we apply a symmetry w.r.t this average
- We'll detail the implementation and the proofs

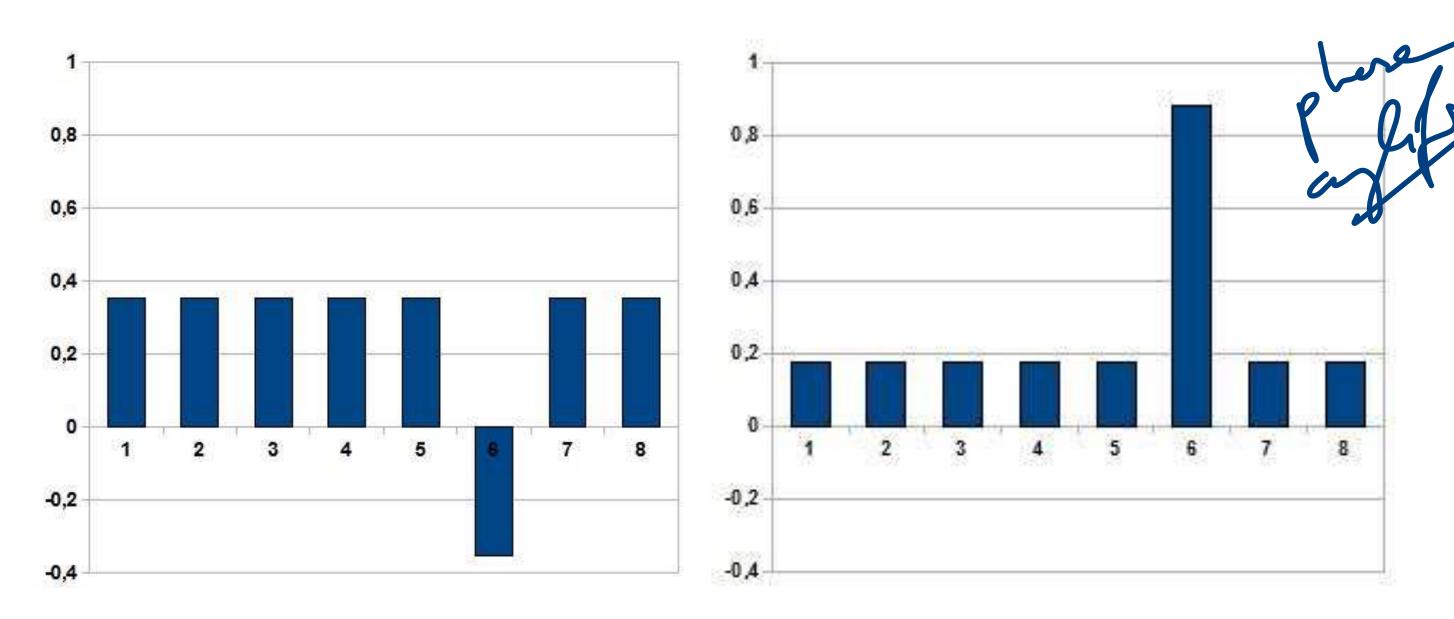
$$|\Psi\rangle:\frac{\partial}{\partial z}$$

$$G(0):\frac{\partial}{\partial z}$$

$$G(0):$$

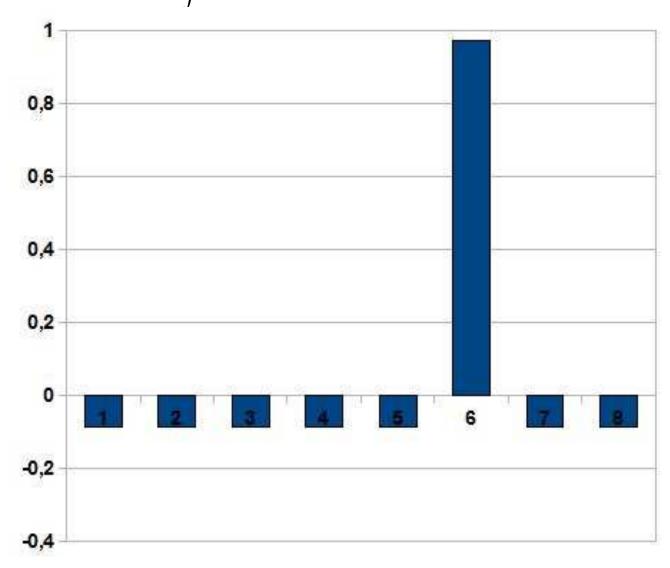
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Grove Diffass.



State after H gates and one  $Z_f$ 

State after one Grover operator



State after two Grover operator

### 4. Grover's algorithm

repeate

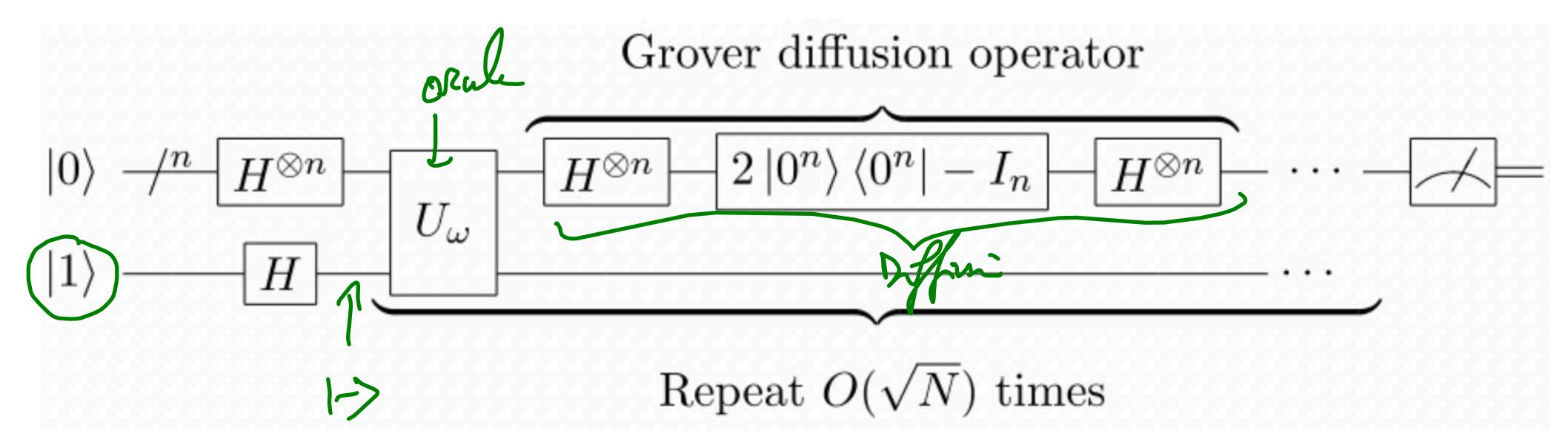
... a well-chose number of times

• In the example we measure  $x_1$  with probability larger than 90 %

#### We still need to:

- Detail the implementation
- Transform this small example into an actual proof

### 4. Grover's algorithm

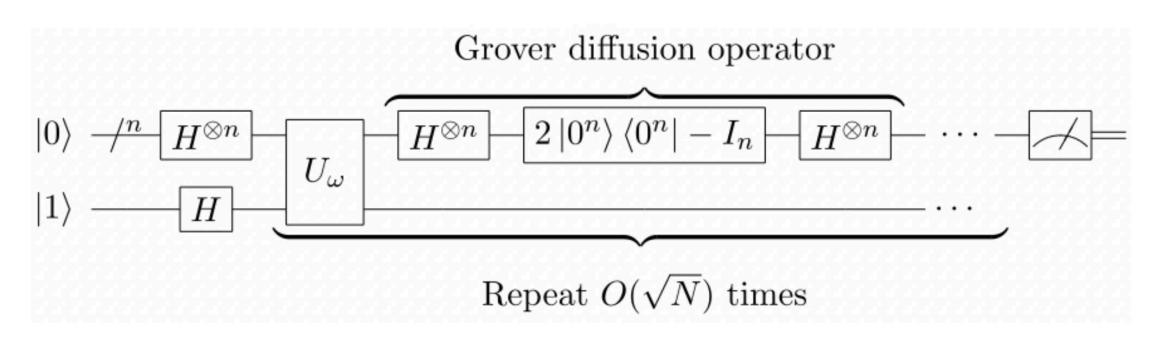


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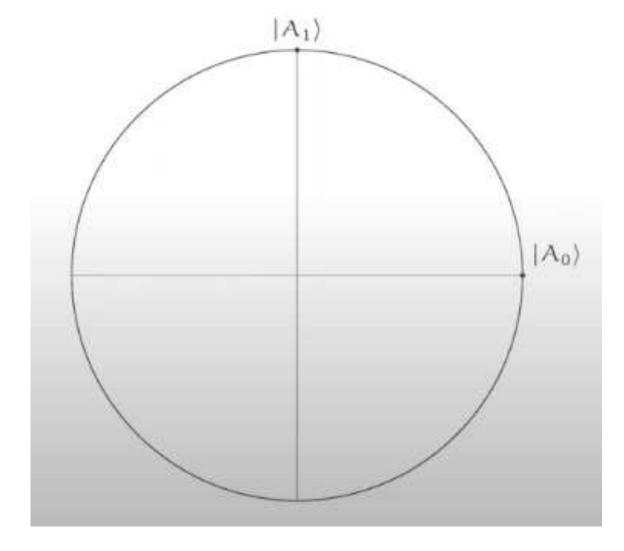
General scheme. Here  $U_{\omega}$  is just another notation for  $U_f$ .

Grover's diffusion operator performs this "mirror around the average". Its implementation is fairly easy:

$$H^{\oplus n}Z_{OR}H^{\oplus n}$$



https://fr.wikipedia.org/wiki/Algorithme\_de\_Grover



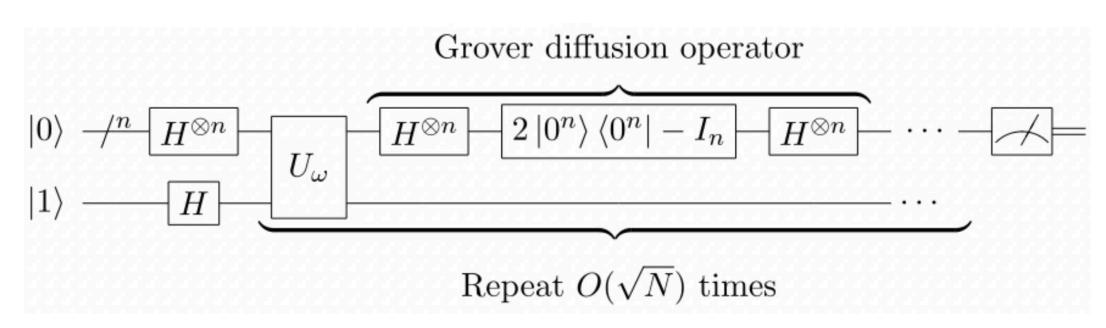
John Watrous, IBM, YouTube video

We denote 
$$A_1 = \{x_1\}$$
 and  $A_0 = \{x \in \{0,1\}^n : f(x) = 0\}$ 

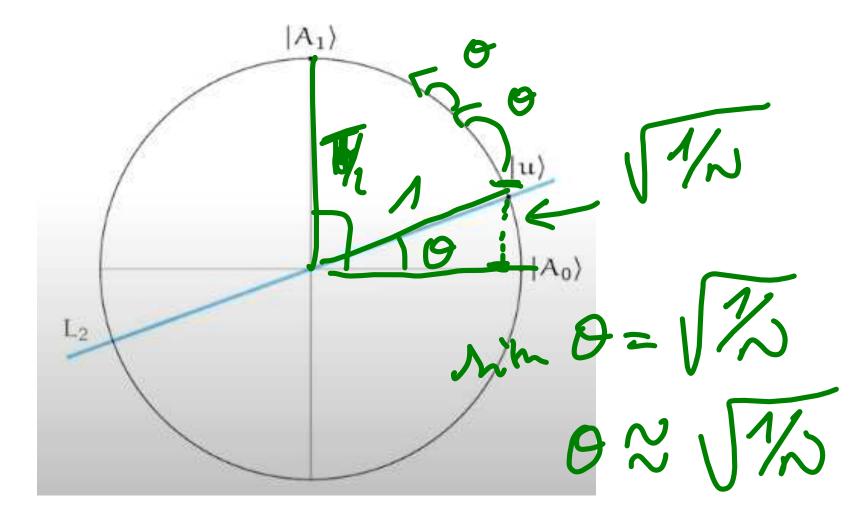
For any set of boolean vectors A of size n let

$$|A\rangle = \frac{1}{\sqrt{|A|}} \sum_{x \in A} |x\rangle.$$

Observe that vectors  $|A_0\rangle$  and  $|A_1\rangle$  are orthogonals.



https://fr.wikipedia.org/wiki/Algorithme\_de\_Grover



John Watrous, IBM

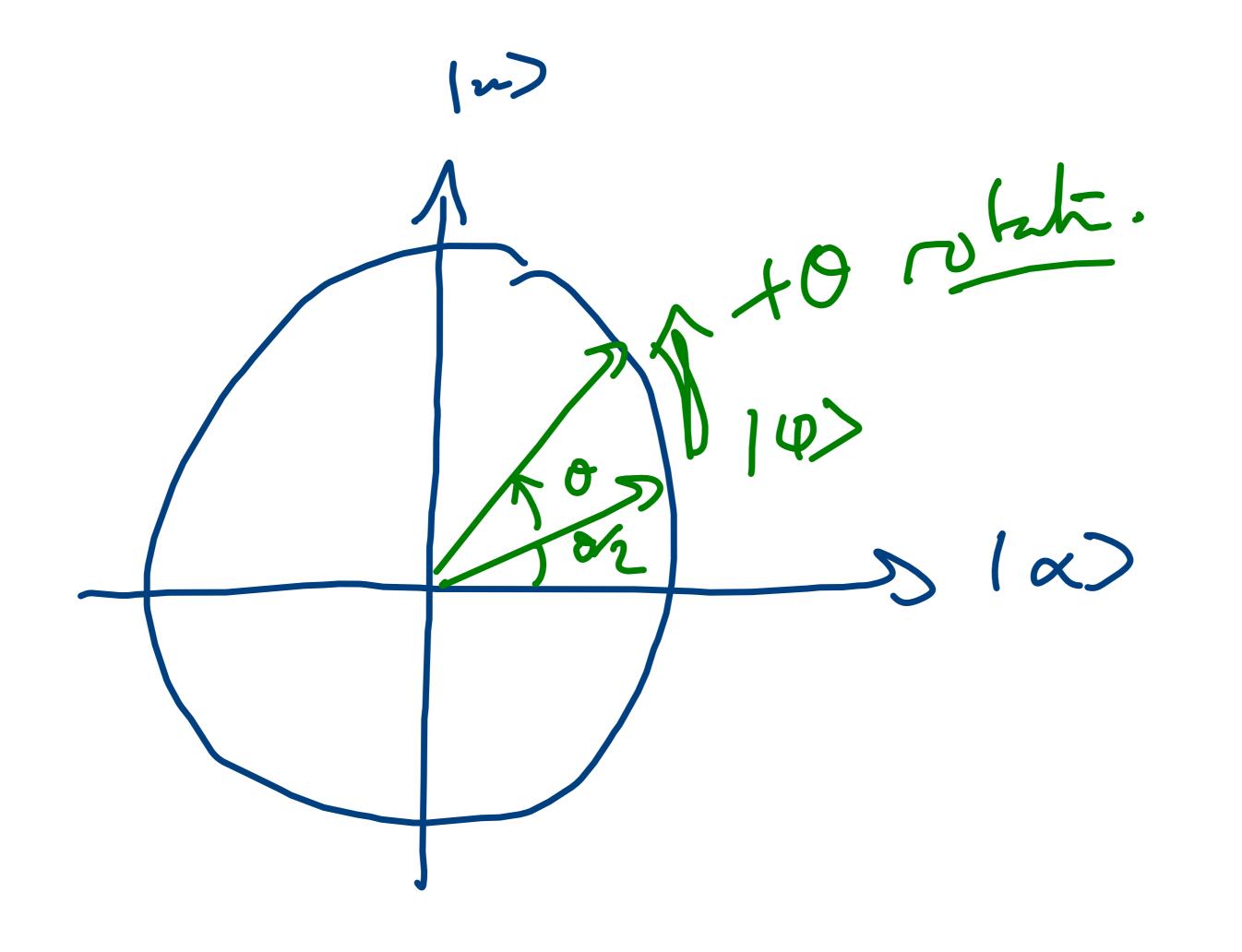
Let  $|u\rangle = H^{\otimes n} |0^n\rangle$ , the "uniform superposition" vector

$$|u\rangle = \frac{1}{\sqrt{N}} \sum_{x \in \{0,1\}^n} |x\rangle$$

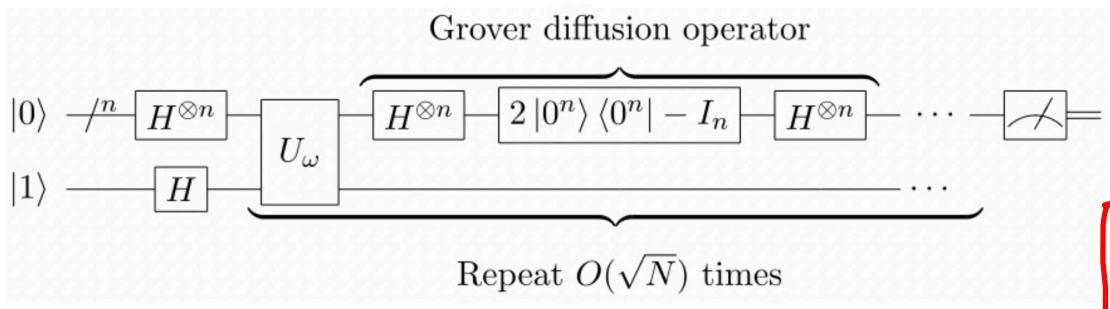
$$|u\rangle = \frac{1}{\sqrt{N}} \sum_{x \in \{0,1\}^n} |x\rangle + \sum_{x \in \{0,1\}^n} |x\rangle$$

$$|u\rangle = \frac{\sqrt{|A_0|}}{\sqrt{N}} |A_0\rangle + \frac{\sqrt{|A_1|}}{\sqrt{N}} |A_1\rangle$$

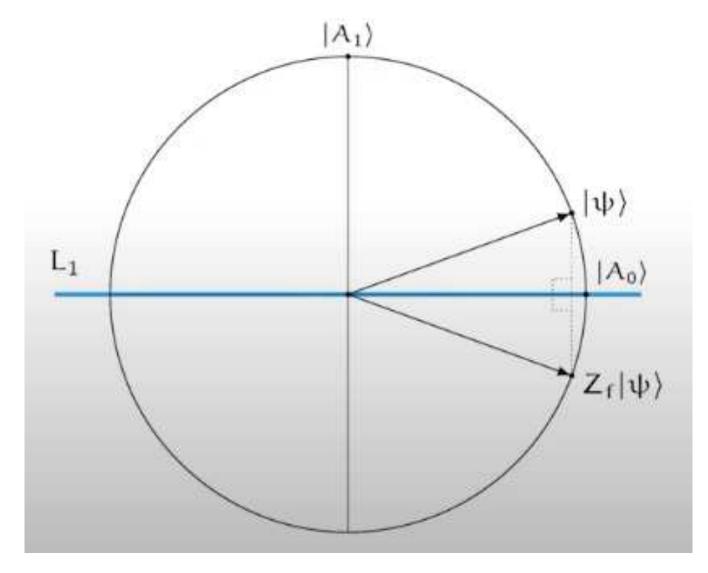
 $|u\rangle$  is a lainera combination of  $|A_0\rangle$  and  $|A_1\rangle$ 



$$\frac{1}{210} = \frac{1}{2100} = \frac{1}$$



https://fr.wikipedia.org/wiki/Algorithme\_de\_Grover



John Watrous, IBM

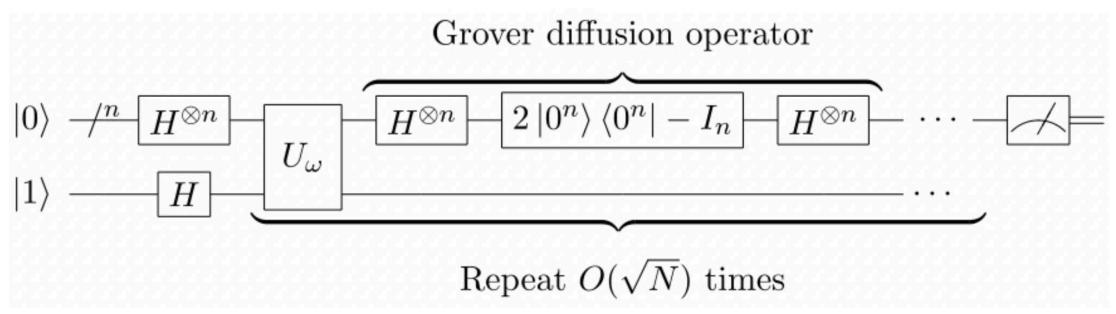
Understanding  $Z_f | \psi \rangle$ : symmetry around  $| A_0 \rangle$ .

$$|\psi\rangle = \sum_{x \in \{0,1\}^n} \alpha_x |x\rangle$$

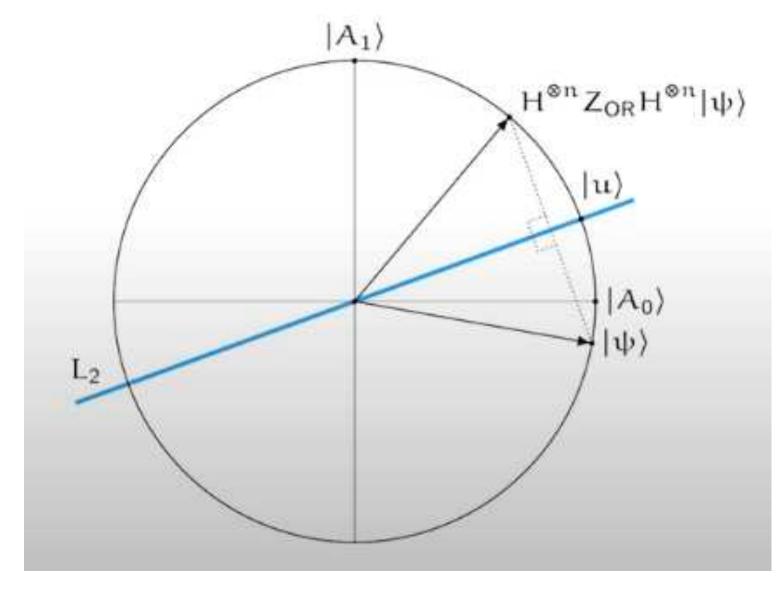
$$|\psi\rangle = \sum_{x_0 \in A_0} \alpha_{x_0} |x_0\rangle + \sum_{x_1 \in A_1} \alpha_{x_1} |x_1\rangle$$

$$Z_f |\psi\rangle = \sum_{x_0 \in A_0} \alpha_{x_0} (-1)^{f(x_0)} |x_0\rangle + \sum_{x_1 \in A_1} \alpha_{x_1} (-1)^{f(x_1)} |x_1\rangle$$

$$Z_f |\psi\rangle = \sum_{x_0 \in A_0} \alpha_{x_0} |x_0\rangle - \sum_{x_1 \in A_1} \alpha_{x_1} |x_1\rangle$$



https://fr.wikipedia.org/wiki/Algorithme\_de\_Grover



John Watrous, IBM

Understanding  $H^{\oplus n}Z_{OR}H^{\oplus n}|\psi\rangle$ : symmetry around  $|u\rangle$ .

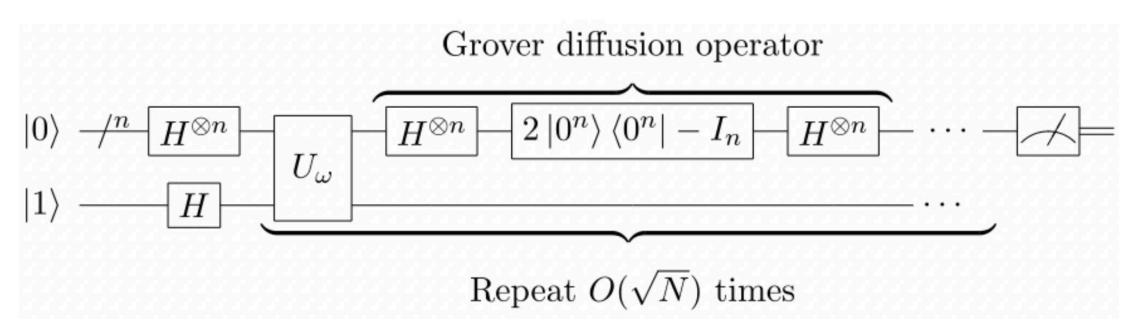
$$Z_{OR} = 2 |0^{n}\rangle\langle 0^{n}| - I$$

$$H^{\oplus n}Z_{OR}H^{\oplus n}|\psi\rangle = H^{\oplus n}(2 |0^{n}\rangle\langle 0^{n}| - I)H^{\oplus n}$$

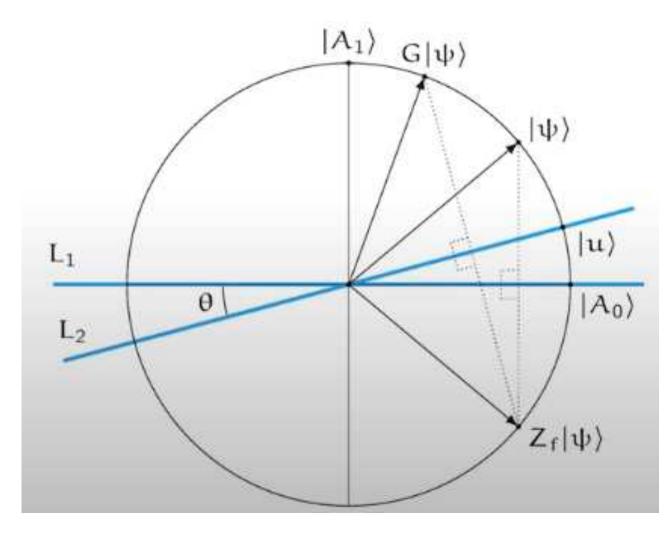
$$= 2H^{\oplus n}(|0^{n}\rangle\langle 0^{n}|)H^{\oplus n} - H^{\oplus n}IH^{\oplus n}$$

$$= 2|u\rangle\langle u| - I$$

We used the fact that  $H^{\oplus n} | 0^n \rangle = | u \rangle$ 



https://fr.wikipedia.org/wiki/Algorithme\_de\_Grover



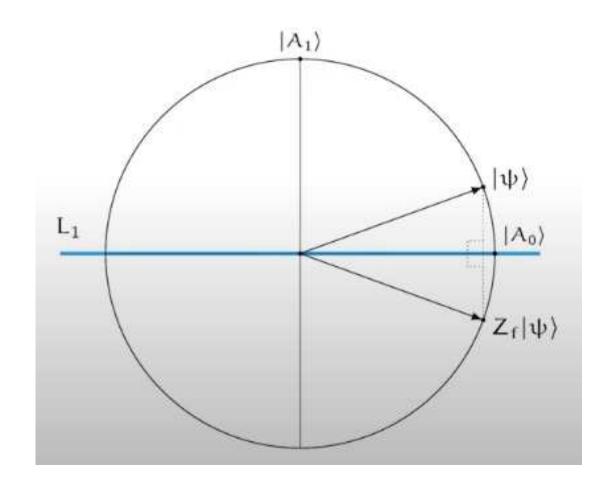
John Watrous, IBM

#### Understanding the Grover diffusion operator:

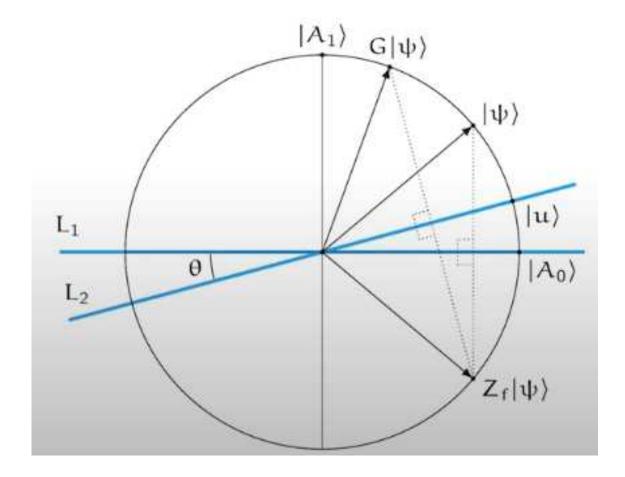
$$(H^{\oplus n}Z_{OR}H^{\oplus n})Z_f|\psi\rangle$$

- 1. Symmetry around  $|A_0\rangle$
- 2. Symmetry around  $|u\rangle$

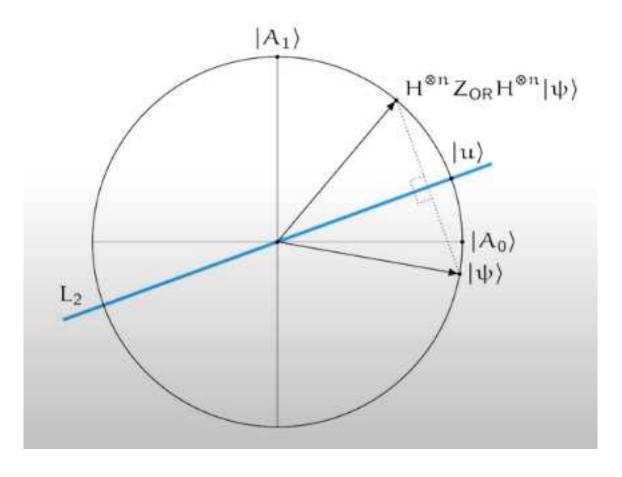
Equivalent to a rotation of vector  $|\psi\rangle$  of angle  $2\theta$ , where  $\theta$  is the angle between vectors  $|u\rangle$  and  $|A_0\rangle$ 



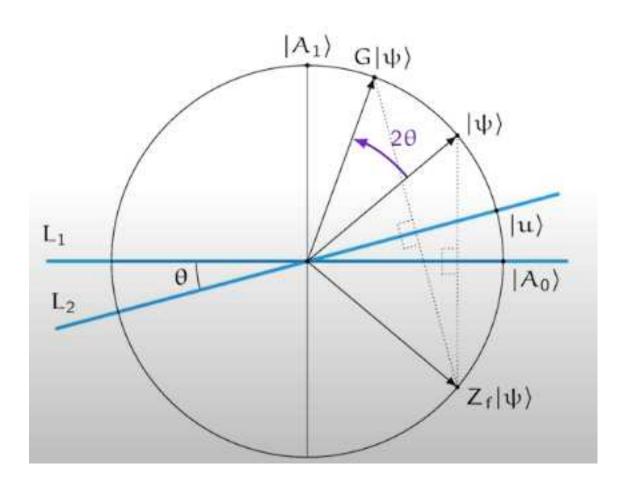
1. On applique  $Z_f$ 



3. La combinaison des deux produit...



2. Puis  $H^{\oplus n}Z_{OR}H^{\oplus n}$ 



Une rotation d'angle  $2\theta$ 

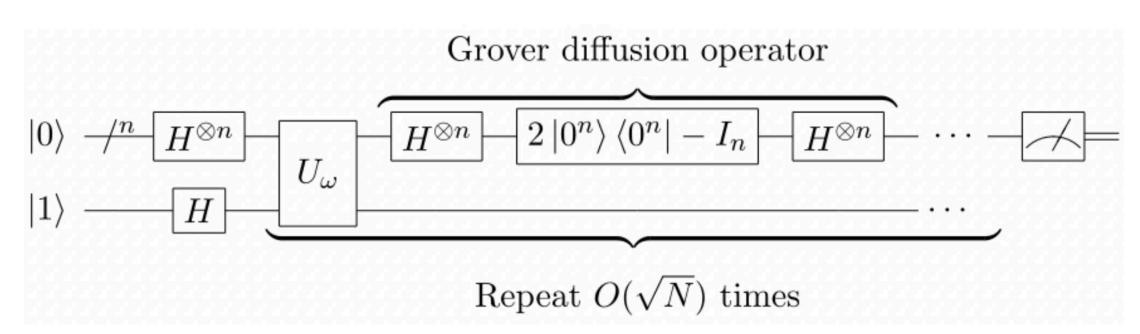
### Understanding the Grover diffusion operator:

$$(H^{\oplus n}Z_{OR}H^{\oplus n})Z_f|\psi\rangle$$

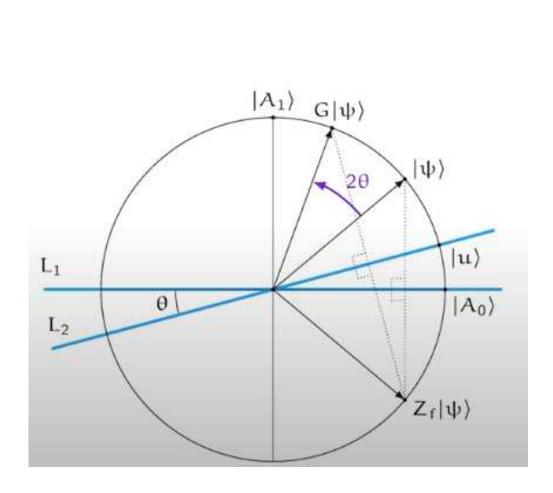
- 1. Symmetry around  $|A_0\rangle$
- 2. Symmetry around  $|u\rangle$

Equivalent to a rotation of vector  $|\psi\rangle$  of angle  $2\theta$ , where  $\theta$  is the angle between vectors  $|u\rangle$  and  $|A_0\rangle$ 

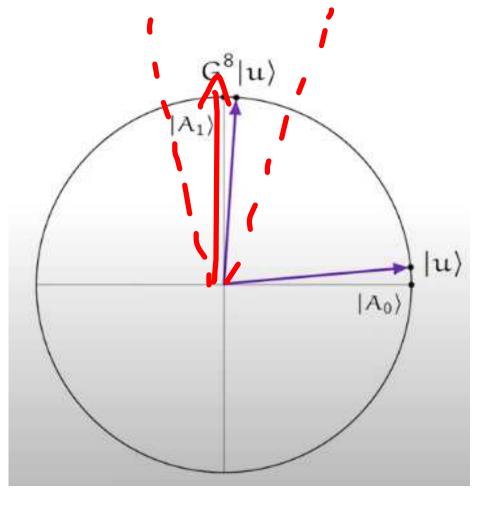
#### 4. Grover's algorithm: choose the number of itérations



https://fr.wikipedia.org/wiki/Algorithme\_de\_Grover



Une rotation d'angle  $2\theta$ 



$$N = 128, t = 8$$

- 1. We start from  $\psi_0 = |u\rangle$ , of angle  $\theta$  with  $|A_0\rangle$
- 2. After t itérations, the angle becomes  $(2t+1)\theta |A_0\rangle$
- 3. We aim to measure  $A_1$ , thus we want the angle to become roughly 90°, or  $\pi/2$

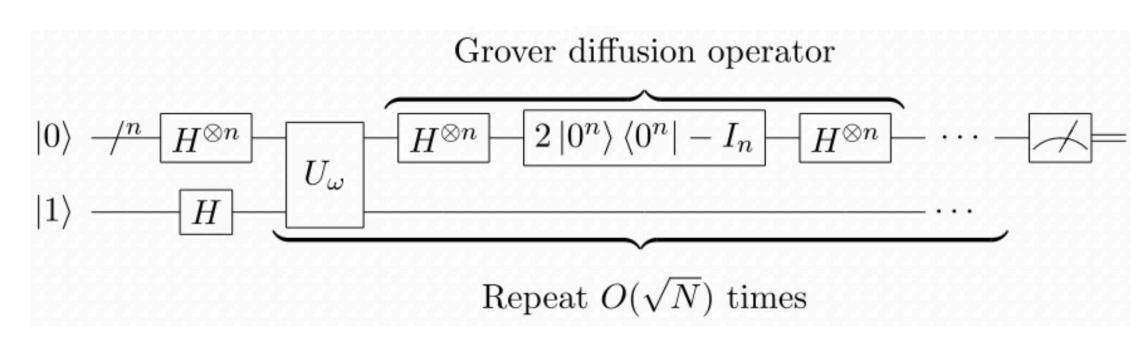
$$|u\rangle = \frac{1}{\sqrt{N}} |A_1| + \frac{\sqrt{N-1}}{\sqrt{N}} |A_0\rangle$$

$$|u\rangle = \sin(\theta) A_1 |+\cos(\theta) |A_0\rangle$$

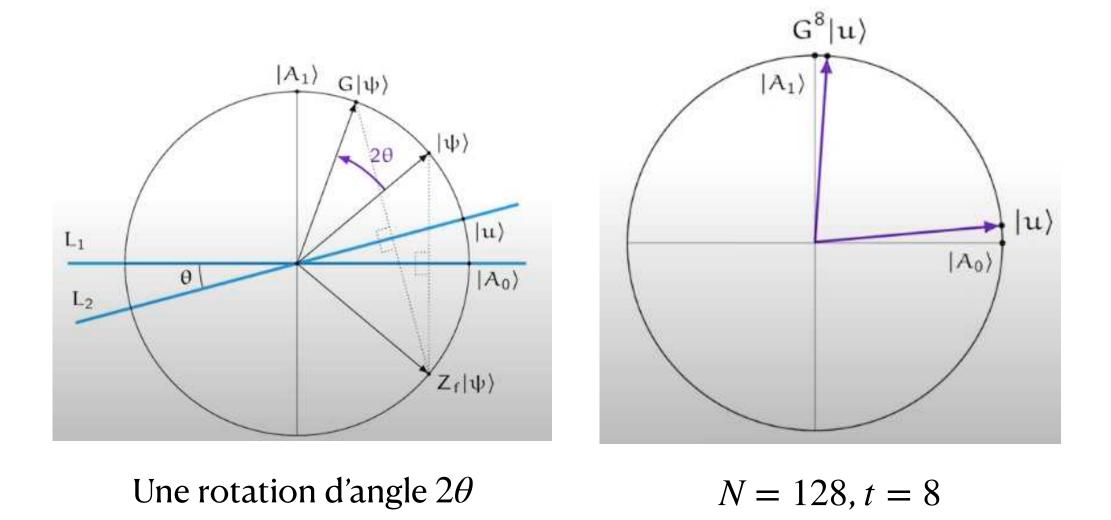
Thus 
$$\sin(\theta) = \frac{1}{\sqrt{N}}$$
, and for large  $N$ ,  $\theta \sim \frac{1}{\sqrt{N}}$ .

Therefore, we choose 
$$t = \left[\frac{\pi}{4}\sqrt{N}\right]$$
 itérations

### 4. Grover's algorithm—the circuit



https://fr.wikipedia.org/wiki/Algorithme\_de\_Grover



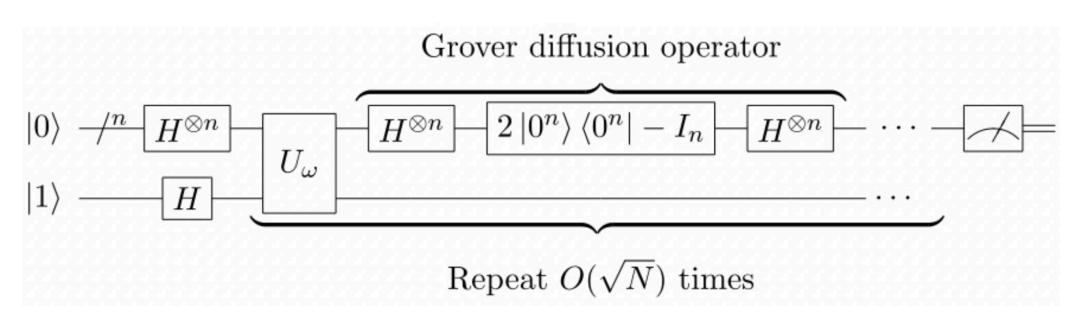
#### Grover's circuit, n + 1 qubits

- 1. Apply  $H^{\oplus n}$ : H gates on the first n qubits
- 2. Apply X and H on qubit n + 1
- 3. repeat  $t = \lfloor \frac{\pi}{4} \sqrt{N} \rfloor$  times the Grover operator:
- 4. add  $Z_f$
- 5. add  $H^{\oplus n}$
- 6. add  $Z_{OR}$
- 7. add  $H^{\oplus n}$
- 8. measure the *n* first qubits

For the implementation of  $Z_f$  and  $Z_{OR}$  we use circuits  $U_f$  and  $U_{OR}$ , with the last qubit set to  $|-\rangle$ .

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### 4. Grover's algorithm—the circuit



https://fr.wikipedia.org/wiki/Algorithme\_de\_Grover

#### Grover's circuit

- 1. Apply  $H^{\oplus n}$  on the first n qubits, set the last one to  $|-\rangle$
- 2. repeat  $t = \lfloor \frac{\pi}{4} \sqrt{N} \rfloor$  times the Grover operator:
- 3. add  $Z_f$  then  $H^{\oplus n}$  then  $Z_{OR}$  then  $H^{\oplus n}$
- 4. Measure the first *n* qubits

**Theorem.** Grover's algorithm measures  $x_1$  with probability at least  $1 - \frac{1}{N}$ , where  $N = 2^n$ .

#### Extensions

- If f has an arbitrary number of solutions, choose the number t of iterations uniformely at random in  $\{1, \ldots, \pi\sqrt{N}/4\}$ . Success probability  $\geq 40\%$
- One can do better, cf. [John Watrous, YouTube].
- Optimisation :  $f: \{0,1\}^n \to \mathbb{N}$ , compute x s.t. f(x) is maximum: même complexité, [Dürr, Høyer '97].
- Many applications but  $2^{n/2}$  gates! Why is this an issue?

Grover with M solutions (a) What if  $M > \frac{N}{2}$ ? Groven algorithm does we work Hypother  $M \leq \frac{N}{2}$ . But the classical probabilities do is ok. If M is known  $O\left(\sqrt{N/m}\right)$  therahis is enficient. But what if the maker of solution is unknown?

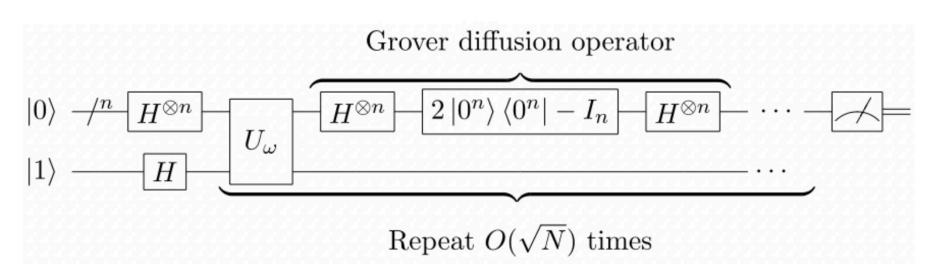
BBHT Lorith

while Tone:

je Radon value for 0 to m-1

ise Grove with j rounds to get a of f(m) = 1: return  $\infty$ me min (1m, TN) with 1 \( \( \( \lambda \) \(

### 4. Grover's algorithm



https://fr.wikipedia.org/wiki/Algorithme\_de\_Grover

#### Exercise 1.

- 1. Describe completely Grover's algorithm, in the "simplified" case (unique solution).
- 2. Apply it to a function with 2 bits as input. Analyze the change in amplitudes after each step. What is the probability of finding the solution?
- 3. Same question for a 1-bit function.

**Theorem.** Grover's algorithm measures  $x_1$  with probability at least  $1 - \frac{1}{N}$ , where  $N = 2^n$ .

Exercise 2. Now let us consider that the input function has no particular restrictions.

- 1. Recall the mixed classical/quantum algorithm, which finds a solution  $x_1$  such that  $f(x_1) = 1$  with probability  $\geq 40\%$ , if such a solution exists.
- 2. Modify the algorithm to obtain a solution with probability at least 1 1/N. Specify its time complexity.

Grover with 2 qubits  $\left[\frac{\pi}{4}V_4\right] = \left[\frac{\pi}{2}\right] = 1$   $\int_{0}^{\pi} e^{-\frac{\pi}{6}} \int \omega i h \, 2 \, i \eta h \, g \, dit \, \int_{0}^{\pi} \left[\frac{\pi}{4}V_4\right] = \left[\frac{\pi}{2}\right] = 1$   $\int_{0}^{\pi} e^{-\frac{\pi}{6}} \int \omega i h \, 2 \, i \eta h \, g \, dit \, \int_{0}^{\pi} \left[\frac{\pi}{4}V_4\right] = \left[\frac{\pi}{2}\right] = 1$ o cades for f: n=3 (perfet solt! In the clarel case with & gubit we need 3 call to f. 1 call to the on the

Grover with 1 gulft

$$\left|\frac{\pi}{4}\sqrt{2}\right| = \frac{\pi}{2\sqrt{2}} = 1$$

#### C. Grover's algorithm in mixed algorithms

#### 1. Introduction Consider the following problem from a crossword puzzle:

\_ r n h \_ (Solution - piranha)

You have an online dictionary with 1,000,000 words in which the words are arranged alphabetically. You could program it to look for the solution to the puzzle so that it typically solves it after looking through 500,000 words. It is very difficult to do much better than this. But that is: only if you limit yourself to a classical computer. A quantum computer can be in multiple states at the same time and, by proper design, can carry out multiple computations simultaneously. In case the above dictionary were available on a quantum computer, it would be possible to carry out the search in only about 1,000 steps by using the quantum search algorithm.

**Theorem.** Grover's algorithm measures  $x_1$  with probability at least  $1 - \frac{1}{N}$ , where  $N = 2^n$ .

Lov Grover, From Schrödinger's Equation to the Quantum Search Algorithm, ArXiV 2001.

**Exercise.** Let's imagine that we had to implement Grover's puzzle for real. We have discussed Grover's quantum circuit implementation at length.

- 1. What work would a computer scientist have to do if they only had Qiskit and a quantum computer at their disposal?
- 2. How could they encode a table of integers, or even Booleans? Even if it were inefficient?

Jamplett. Jan Uf

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#### Tight bounds on quantum searching

Michel Boyer Université de Montréal\* Gilles Brassard, FRSC<sup>†</sup> Université de Montréal Peter Høver<sup>‡</sup> Odense University§ Alain Tapp $\P$ Université de Montréal

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We provide a tight analysis of Grover's recent algorithm for quantum database searching. We give a simple closed-form formula for the probability of success after any given number of iterations of the algorithm. This allows us to determine the number of iterations necessary to achieve almost certainty of finding the answer. Furthermore, we analyse the behaviour of the algorithm when the element to be found appears more than once in the table and we provide a new algorithm to find such an element even when the number of solutions is not known ahead of time. Using techniques from Shor's quantum factoring algorithm in addition to Grover's approach, we introduce a new technique for approximate quantum counting, which allows to estimate the number of solutions. Finally we provide a lower bound on the efficiency of any possible quantum database searching algorithm and we show that Grover's algorithm nearly comes within a factor 2 of being optimal in terms of the number of probes required in the table.

#### Introduction

Assume you have a large table T[0..N-1] in which you would like to find some element x. More precisely, you wish to find an integer i such that  $0 \le i < N$  and T[i] = x, provided such an i exists. This problem can obviously be solved in a time in  $O(\log N)$  if the table is sorted, but no classical algorithm (deterministic or probabilistic) can succeed in the general case—when the elements of T are in an arbitrary order—with probability better than 1/2, say, without probing more than half the entries of T. Grover [4] has recently discovered an algorithm for the quantum computer that can solve this problem in expected time in  $O(\sqrt{N})$ . He also remarked that a result in [1] implies that his algorithm is optimal, up to a multiplicative constant, among all possible quantum algorithms.

In this paper we provide a tight analysis of Grover's algorithm. In particular we give a simple closed-form formula for the probability of success after any given number of iterations. This allows us to determine the number of iterations necessary to achieve almost certainty of finding the answer, as well as an upper bound on the probability of failure. More significantly, we analyse the behaviour of the algorithm when the element to be found appears more than once in the table. An algorithm follows immediately to solve the problem in a time in  $O(\sqrt{N/t})$  when it is known that there are exactly t solutions. We also provide an algorithm capable of solving the problem in a time in  $O(\sqrt{N/t})$  even if the number t of solutions is not known in advance. Bringing ideas from Shor's quantum factorization algorithm [6] into Grover's algorithm, we sketch a new quantum algorithm capable of approximately counting the number of solutions. We also generalize Grover's algorithm in the case N is not a power of 2. Finally, we refine the argument of [1] to show that Grover's algorithm could not be improved to require much less than half the number of table lookups that it currently makes when a 50% probability of success is desired.

#### Finding a unique solution

Assume for now that there is a unique  $i_0$  such that  $T[i_0] = x$ . For any real numbers k and  $\ell$  such that  $k^2 + (N-1)\ell^2 = 1$ , define the state of a quantum register

$$|\Psi(k,\ell)\rangle = k|i_0\rangle + \sum_{i \neq i_0} \ell|i\rangle$$

where the sum is over all  $i \neq i_0$  such that  $0 \leq i < N$ . (We shall never need complex amplitudes in this paper, except in §7.)

<sup>\*</sup>Département IRO, C.P. 6128, succursale centre-ville, Montréal,

Canada H3C 3J7. {boyer,brassard,tappa}@iro.umontreal.ca †Supported in part by NSERC and FCAR

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<sup>§</sup>Department of Mathematics and Computer Science, Odense University, Campusvej 55, DK-5230 Odense M, Denmark.u2pi@imada.ou.dk 
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